

STELLA AMPATZI

VISUAL ARTIST | CONCEPT ARTIST | FILMMAKER

CONTACT

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New York, USA

SKILLS

- Concept Design
- Digital Matte Painting
- Photography
- Research
- Photo Etching
- Traditional Painting & Sketching
- Printmaking
- Storytelling
- Creative Writing
- AI Prompting

EDUCATION

Middlesex University, London
MA in Photography
& Visual Language (2021-2022)

SVA, New York
Creative Direction (2012)

Alan Kingsberg, NYC
Writing for TV (2015)

Lee Strasberg Theatre
& Film School, NYC (2016)

Central Saint Martins, London
Printmaking & Photo Etching (2004)

Middlesex University, London
BA in 3D Animation & Multimedia
(2000-2003)

LANGUAGES

English
Greek
Spanish

PROFILE

Visual artist with a diverse background in the film industry. My work spans a wide range of creative endeavors, from assisting directors on movie sets to conceptualizing captivating visuals during pre-production and crafting digital matte paintings in post-production. I create art using photography, digital painting, and AI techniques to craft immersive and imaginative environments, ranging from realistic to fantastical, backed by concepts rooted in academic style research. I have contributed to 40 film and TV productions. My filmography can be explored on IMDb/Stella Ampatzi.

WORK EXPERIENCE

POST PRODUCTION

- 2003-2004: Framestore CFC, London, UK – Digital Paint for Troy, Harry Potter and the Prisoner of Azkaban.
- 2004: Weta Digital, Wellington, NZ – Digital Paint for King Kong (Academy Award-winning VFX team).
- 2005-2012: Peerless Camera, London, UK – Paint, Comp, and DMP The Brothers Grimm, The Imaginarium of Doctor Parnassus, The Golden Compass (Academy Award-winning VFX), Inheart, Push, The Green Lantern and Casino Royale 007.
- 2013: Method Studios, NYC – DMP and Concept Design: The Wolf of Wall Street and TV commercials.
- 2014: & Company, NYC – Concept Art and DMP for Ben is Back, The Greatest Showman, and more.
- 2016: ALCHEMY X – Concept Art and DMP for TV shows including The Kitchen, The Marvelous Mrs. Maisel.
- 2019-2023: POWERHOUSE – Concept Art and DMP: Hightown, Homecoming, Evil, Manifest, Good Omens, In the Heights, Servant, Palm Royale, Manifest, Gilded Age, Power Book and many more.
- 2024: Assembly/ Mosaic NY - Concept Art and DMP for KIA 2025 NYE Times Square tv Commercial and tv show Crutch.

CLIENT SIDE PROJECTS

- 2004: Collaborated with director Martin Campbell for The Legend of Zorro.
- 2008: Collaborated with director Terry Gilliam for The Imaginarium of Doctor Parnassus.
- 2016: Concept Art with the director Darren Aronofsky for Mother!

ON SET EXPERIENCE

- Worked on various film sets worldwide: The Legend of Zorro (Mexico), Mission: Impossible 3 (Italy), Push (Hong Kong), The Green Lantern (New Orleans), and Casino Royale (Czech Republic, The Bahamas).

ART EXHIBITIONS

- Fluid Motion at **The Museum of Natural Science** in Houston, Texas (2025-2026).
- Spiraling Upwards, **The Leonardo Museum**, Salt Lake City (2024-2025) in partnership with Gallery of Fluid Motion's archive at the American Physical Society's Division of Fluid Dynamics (APS-DFD).
- Art on the Loop, The Holy Art Gallery, Paros, Greece (2023).
- Spectral, The Opening Gallery, Tribeca, NYC (2023).
- Imagine Your City, organized by the Culture Office of Athens, supported by the United Nations Regional Information Center, Athens (2022).
- Romantso, Athens, Greece (2022) – as part of Master's Degree showcase
- Solo exhibition at The Public Factory at Soho Grand Hotel, Soho, NYC (2016).
- Solo exhibition I AM, powered by Chashama, Chelsea, NYC (2015).
- Chelsea Football Club Fundraising Event, Stamford Bridge, London (2011).

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TO WHOM IT MAY CONCERN,

I am a visual artist based in New York City, originally from Athens, Greece, with a rich background in both the art and film industries. Over the course of my career, I have built an extensive portfolio with 40 credits across various films and television shows. Highlights include being part of two Oscar-winning VFX teams: The Golden Compass (United Kingdom) and King Kong (New Zealand). For my philanthropic contributions, I was honored with the Healthcare Hero Award by Johns Hopkins Hospital in Baltimore for an installation dedicated to raising awareness about dysautonomia-related diseases. A significant milestone in my art career was being a featured artist at the Leonardo Museum in Salt Lake City, Utah (2024) and at the Museum of Natural Science in Texas, Houston (2025-2026) with an exhibition on Fluid Dynamics supported by the National Science Foundation. You can explore my full filmography on IMDb: <https://www.imdb.com/name/nm1583509/>

Over the past two decades, I've been fortunate enough to call several global cities home, including Athens, London, Mexico City, Los Angeles, Czech Republic, Hong Kong, New Zealand, and of course, New York City. These diverse cultural landscapes have profoundly shaped my art, infusing it with a wealth of inspiration drawn from my international experiences.

My skill set encompasses the following:

Pre-Production: I collaborate closely with directors and art directors to help conceptualize visually challenging scenes from script to paper. This collaboration enables us to better plan the visual effects in post-production, accurately estimate the budget, and provide a clearer vision of how each shot will look, whether set in a fantasy world or a realistic scenario.

On Set: I work alongside the production team to ensure that the visual elements align with the creative vision established during pre-production.

Post-Production: I create digital matte paintings and blend photography with digital painting techniques to craft environments that span the realms of reality and fantasy.

Beyond my work in the film industry, I regularly exhibit my artwork. These exhibitions showcase a fusion of traditional media, ink on paper, photography, non-human photography, AI-generated images, and digital art. I utilize visual effects industry tools in unconventional ways, creating art that enhances storytelling.

My artistic exploration delves into human-AI relations through innovative technologies, offering fresh perspectives on humanity's evolving nature in the digital age. You can explore more of my work on my website: <https://www.stellaampatzi.com/> and on my Instagram page: @stellart_nyc.

Thank you for taking the time to learn about my artistic journey.

SINCERELY,



STELLA AMPATZI
